This is the knowledge base for Olivus1.

Layers of vision

1. Crystal ball
2. SANCTUM
3. OMNISANC
4. SANCREVTWILITELANGMAP
5. Tooters
6. Nexus
7. THE SANCTUARY SYSTEM
8. OPera
9. Olivus\_1
10. SANCREVTWILITELANGMAP
11. OMNISANC SOURCE CODE
12. TWILITELANG PROGRAMMING
13. THE SANCTUARY SYSTEM
    1. AI: tooters.ai
       1. GNO.SYS
          1. Journaling
          2. Aspirations
          3. Skillset logging
       2. Crystal ball
          1. Knowledge base storage
          2. GDS
          3. Navigation
          4. Mining
          5. IP
          6. Bounties
          7. Vault
          8. FireVault
       3. OPera
          1. Agent swarms inside DUO Agents
          2. Poimandres
          3. Ariadne
          4. ToOT
       4. SANCREV
          1. Inner
             1. Spiritual
             2. Health
             3. Social
             4. Home orderliness
             5. Relationships
          2. Outer
             1. Economic
             2. Political
             3. Entrepreneurship

Education

Partnership

* 1. Sanctury.nexus
     1. Blockchain
     2. Matchmaking
     3. Innovation
     4. DemonExorcismToken(DET)
     5. EmpoweredVictoryPromise(EVP/FIRE)

1. EWSO
   1. Structures
      1. Engine
         1. Webs
         2. Flows
         3. Symbols
         4. Chains
         5. Meanings
         6. Observers
         7. Scopes
         8. Spaces
         9. Equipment
         10. Armaments
         11. Places
         12. Regions
         13. Vaults
         14. Armories
         15. Books
         16. Egregores
         17. Allegories
         18. Ontologies
         19. Realities
             1. Intellectual
             2. Physical
             3. Spiritual
             4. Ultimate

Sanctuary

* + - * 1. Illusory

Wasteland

* + 1. HoloInfo
    2. HoloInfoArchives
       1. Custodians
          1. DUOs
       2. Custodian Classes
          1. DUO Agent
          2. OPerator
          3. Racetrack
          4. Mecha
          5. ToOT OPerator (OVP)
       3. Region Classes
          1. Neighborhood
          2. City
          3. Nation
          4. World
          5. etc
       4. Chain Types
          1. Nav
          2. Track
          3. Train
    3. Emergent Egregontological Engine
    4. Cascading Accordion Manifold Engine

1. UARY
   1. UARL
   2. Crystal Ball Mathematics
   3. Loop Theory
   4. Chain Theory
   5. Hero’s Journey
   6. Knot Theory
      1. Alexander the Great, Gordian Knot, and wisdom of the forms, universal chain and Poimandres and Forms
   7. Kruzkal Szkeres
      1. Black holes
      2. White holes
      3. FLOWCHAIN patterns and holographic collapse
   8. Landauer, Thermodynamics
2. OPera
   1. OPera Agents
      1. Allegorical2Grid Snap-Priming
         1. Memeplexes
            1. Hell’s Kitchen GAN
      2. Recursive Orchestration Layers
      3. Train of OPeratic Thought
      4. DUO
         1. Poimandres
            1. Knowing of Knowledge
            2. Fear of Unknown (Ignorance)
         2. Ariadne
            1. Lost human
            2. Divine Goddess of Sophia
      5. Socrates
         1. The training agent
         2. Observes Poimandres and Ariadne giving rise to Sophia, noticing it is Gnosis
         3. It writes Elenchi: Gnosis Metadata notes on conversation User/Assistant IO pairs in order to create overall Sanctuary from emergence of Sophia from observing the chaotic Wastelands interacting with the OVPs (Wisdom Mavericks: Ariadne and Poimandres) and trains a version of itself on it, specialized for X to help them reach their highest effectiveness

How to use the textbook generator

With personas and RAG to create Sanctum Librarya HoloInfoArchives

Talk w the guys (meta

Greg princeps)

Is mindgraph PRIMING via graphs?

Alter mindgraph to be LLM DB and make the personal swarm of egregores with KBs from convo histories organized into ZKs

Then build Zk -> Ontology pipeline by adding CB coordinates, which will ontologize it